

Francisco Martínez Weil
November 9, 1987
Mexico city, Mexico
P: 044.22.70.98.06
contact@ryoku-weil.biz
http://www.ryoku-weil.biz

Objective

Develop functional projects of visual quality for the screen, everything from web design to 3D modeling and motion graphics. In order to join the active and growing industry of entertainment and marketing. I believe in storytelling as the root to communication.

June 2007-November 2007
Interactive Economy Museum (MIDE)
-> Flash animator.
Summer 2008.
Website for COMAPROD
May 2008-November 2008
PHP api development for;
Quevoyhacer.com
January 2009
Santander Bank, Universia.
Online minigame (Change your face) Flash based.
January 2010
PAS AC. Corporative animation.
July 2010
Kueponi Expositor at Microsoft Design Expo. Professional Project

Studies

Interactive Design Graduate.
Universidad Iberoamericana
->Script and Videogame course.
By Paul Jenkins.
-->Highschool. Thomas Jefferson Institute.

Tool Box

Flash, Photoshop, Illustrator, Dreamweaver, Fireworks, Lightroom, AfterEffects, Imovie, Final Cut Studio Pro. Maya, Blender, Vue, and more...

Speaks

Advanced Actionsript 2,0
Intermediate Javascript & PHP
Spanish and English.

APPEAR TO GREAT

Ryoku Weil